





Nursery and Reception Progression Ladders

Yellow indicates Nursery Starting Point / Green is nursery end and reception starting point / Blue is end of Reception

	Physical Development										
	4	5	6	7	8	9	10	11	12	ELG	
	19-24 mths	25-30 mths	31-36 mths	37-42 mths	43-48 mths	49-54 mths	55-60 mths	61- 66 mths	67-72 mths		
<u>~</u>	Squats with	Can move up	Climbs using	Walks up steps	Uses cross lateral	Moves with	Is able to adjust	Shows good	Hops and skips	Negotiate space and	
r Skills	steadiness and	and down a	hands and feet	using alternating	movement to	confidence in a	speed, direction	control,	when playing	obstacles safely, with	
	rises to feet	step/slope	and able to use	feet one foot to	move forward and	range of ways	and position.	coordination and	games or in time	consideration for themselves	
왕	with balance	maintaining	equipment	each step.	negotiate space	developing core		agility in large and	to music.	and others. Demonstrate	
Gross Motor		balance.	that requires		when moving	strength, balance,		small movements,		strength, balance and	
			pulling and		through tunnels	coordination and		safely negotiating		coordination when playing.	
			pushing.		or dens and when	able to negotiate		space.		Move energetically, such as	
5					on made or	space.				running, jumping, dancing,	
					created vehicles.					hopping, skipping and	
										climbing.	

	<u>PSED</u>									
	4 19-24 mths	5 25-30 mths	6 31-36 mths	7 37-42 mths	8 43-48 mths	9 49-54 mths	10 55-60 mths	11 61- 66 mths	12 67-72 mths	ELG
Building Relationships	Parallel play present; plays contentedly near other children but not with them. Copies everyday adult activity.	Watches other children at play before joining in. Emotionally less dependent on familiar adult but still requires reassurance in unfamiliar situations.	Will approach familiar adults when upset, excited or want to play. Is able to explore or try out a new activity or experience with adult support.	Will willingly approach others to play.	Can play in a group with friends suggesting ideas. Can initiate an interaction with other children.	Has a good relationship with peers and familiar adults. Is confident to interact with others.	Confidently initiates conversations with unfamiliar adults. Begins to be able to compromise in social situations and negotiate with peers, working as part of a group - understanding and following rules, adapting their behaviours to different situations.	one another's needs and	Plays group games with rules. Understands someone else's point of view can be different from their own. Resolves minor conflicts through listening to others to come up with a fair solution.	Work and play cooperatively and take turns with others. Form positive attachments to adults and friendships with peers. Show sensitivity to their own and to others' needs

KS1 & KS2 KNOWLEDGE, SKILLS AND UNDERSTANDING

	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		
	Pupils should perform movement		Perform dances using a range of movement patterns.					
<u>Dance</u>	I can copy dance moves I can move safely in a space I can make up a short dance	I can change rhythm, speed, level and direction in my dance I can dance with control and coordination I can use dance to show mood or feeling	I can improvise freely and translate ideas from a stimulus into movement I can share and create phrases with a partner and small group I can repeat, remember and perform phrases	I can use refined movements when I perform I can use dance to communicate an idea	My dance shows clarity, fluency, accuracy and consistency I can perform expressively and hold a precise and strong body posture I can suggest ways to improve my performance and that of others	I can perform and create complex sequences I can express an idea in original and imaginative ways		
	Pupils should master bas running, jumping, throw should participate in te simple tactics for atta	ring and catching. They am games, developing	Use running, jumping, throwing and catching in isolation and in combination. Play competitive games that have been modified where needed and apply basic principles suitable for attacking and defending.					
<u>Games</u>	I can throw underarm I can hit a ball with a bat I can move and stop safely I can throw and catch with both hands I can throw and kick in different ways	I can use hitting, kicking and/or rolling in a game I can decide the best space to be in during a game I understand the difference between attack and defence I can follow rules	I can throw and catch with control I am aware of space and use it to support team mates and to cause problems for the opposition I know and use rules fairly I can keep possession/control of a ball with my body or an implement	I can throw and catch accurately with both hands I can hit a ball with increasing consistency I can choose a tactic for defending or attacking	I can gain possession by working as a team I can send a ball over a net using forehand and backhand strokes I can use a range of fielding techniques I can vary tactics and adapt skills depending on what is happening in a game I can use a number of techniques to pass, dribble and shoot	I can choose and combine techniques in game situations I can field, defend and attack tactically by anticipating the direction of play I can play to agreed rules I can umpire and explain rules I can lead others when called upon and act as a good role model within a team		
			Use running, jumping, throwing and catching in isolation and in combination.					
<u>Athletics</u>			I can throw in different ways I can jump in different ways I can take part in a relay, remembering when to run and what to do	I can run over long distances I can sprint over a short distance I can hit a target	I am controlled when taking off and landing I can throw with accuracy I can combine running and jumping	l can demonstrate stamina		
	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		

Gymnastics Can make my body curled, tense, stretched and relaxed Can copy sequences and repeat Can improve my sequence Can improve my sequence Can include changes of speed and Can move between positions with control and fluency Can work with a partner to create, repeat and improve a sequence sincluding Can make complex Can make my body curled, tense, stretched and relaxed Can make my body curled, tense, sequence of movements Can move between positions Can move between pos	I can combine my ow work
them based on feedback l can include a range of shapes l can show kinaesthetic awareness in order to improve the alignment and placement of body parts	g changes I direction that are with that of others I can create complex and well executed sequences that include a wide range of
	outdoor and adventurous activity th individually and within a team.
adventurous I can follow a map in context I can solve simple I can show initiative ways of worl	problems I can plan a route and a series of clues for someone else I can plan with others taking
Pupils are taught to swim competently,	
confidently and proficiently over a distance of at least 25 metres	
Use a range of strokes effectively.	
Perform safe self-rescue in different water based	
Swimming situations	
I can put my face in the water and blow bubbles I can swim over 5 metres with a floatation device I can swim for a sustained distance using a recognised stroke I can swim for at least 25 metres on large fractions and large fractions. I can swim at least 25 metres on large fractions and large fractions. I can swim at least 25 metres on large fractions. I can swim at least 25 metres on large fractions.	